

Carlos Gabriel Grados Huerta

+52 5580358230 | gabogrados@hotmail.com | Mexico City, Mexico

## PROFESSIONAL SUMMARY

---

I am a technical artist with a strong interest in applying my knowledge across various audiovisual media. I am dedicated to my work and enjoy collaborating with a team to move future projects forward. I am looking to grow both personally and professionally.

### Portfolio:

<https://carlosgradosvfx.com/>

More Projects:

<https://www.behance.net/gabogrados16>

## PROFESSIONAL EXPERIENCE

---

### Technical Artist - Unity

#### Dreidel Interactive, Mexico City, Mexico

Current job

- Creating texture atlases for assets and optimizing resource usage and file sizes
- Stunning and engaging animations
- Creating behavior engines for player-interactive objects
- VFX and shaders
- Game optimization and ensuring proper game behavior}

### Graphic Designer

#### BP plc, Mexico City, Mexico

January 2024 – January 2025

- I use Adobe Creative Suite to edit photos and create digital illustrations.
- Creation of print ads, email marketing campaigns, and packaging designs.
- Images and graphics optimized for web use, ensuring fast load times without sacrificing quality.
- Regular team meetings to address concerns, resolve issues, and generate new ideas.
- Existing designs updated according to changing client needs or new brand guidelines.

## **Game Designer**

### **Estudio Pixframe, Mexico City, Mexico**

June 2022 – January 2023

- Developed educational video game prototypes using Figma.
- Communicated effectively with multidisciplinary teams to ensure smooth project progress.
- Collaborated with artists to create compelling visual assets, including character models, environments, and UI elements.
- Met project requirements by applying interactive design principles effectively.

## **EDUCATION**

---

Bachelor's Degree in Animation and Video Games Engineering

Specialization in Interface Design, Visual Effects, and 3D Modeling

Universidad Panamericana, Campus Mixcoac, Mexico City

August 2020 – Present

English: C1 (Advanced) – TOEFL Certified

### **SKILLS:**

- Motion Graphics Design
- Color Theory
- Adobe Creative Suite
- UI/UX Design
- Digital Image Creation
- Digital Design
- Visual Communication
- Video Editing
- Social Media Design

- Product Illustration
- 3D Animation
- Drawing Skills
- Motion Graphics
- Graphic Integration
- Image Manipulation and Composition